

The Tidings

Official Newsletter for the Kingdom of Ealdormere - August 2024



Anno Societatis LIX

Regnum Ealdormerensis

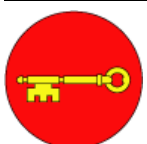


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This newsletter is available online at <http://enewsletter.sca.org/>

Membership forms available at: <https://membership.sca.org>

Event Calendar

July 2024

- 1 Deadline for August Tidings
- 4-7 Knowne World Dance & Music Symposium, Middle Kingdom (Danville, IN)
- July 26- August 11 Pennsic War 51, Kingdom of Aethelmarc (Slippery Rock, PA)

August 2024

- 1 Deadline for September Tidings
- July 26- August 11 Pennsic War 51, Kingdom of Aethelmarc (Slippery Rock, PA)
- 2 - 4 Murder Muster, Shire of Champcorbeau (Merlin, ON)
- 24 Middle Ages on the Green, Canton of Bryniau Tywynog (Tavistock, ON)
- Aug 29-Sept 2 Gwyl y Fflam - Autumn Flames, Shire of Bastille du Lac (Havelock, ON)
- Aug 30 -Sept 2 Known World Cooks & Bards Symposium, Kingdom of Aethelmarc,(NY)

September 2024

- 1 Deadline for October Tidings
- Aug 29-Sept 2 Gwyl y Fflam - Autumn Flames, Shire of Bastille du Lac (Havelock, ON)
- 14 Stone the Crows, Shire of Champcorbeau (Merlin, ON)
- 21 Brawl in the Fall IV, Canton of Petrea Thule (Codrington, ON)
- 28 Fall Coronation, Barony of Rising Waters (Rockton, ON)

October 2024

- 1 Deadline for November Tidings
- 5 Huntsman's Havest, Barony of Ben Dunfirth (Binbrook, ON)
- 19 Crown Tournament, Canton of Bryniau Twynnog (Shakespeare, ON)
- 26 Step Spritely, Canton of Monadh (Missisauga, ON)

November 2024

- 1 Deadline for December Tidings

December 2024

- 1 Deadline for January Tidings
- 7 Wassail, Canton of Bryniau Twynnog (Shakespeare, ON)



Her Royal Majesty at Brouhaha. Photo by Baroness Sibylla.

Kingdom Event Rotation

2025

- 2025 Spring A&S: Shires (assist from Ramshaven)
- 2025 Spring Coronation: Rising Waters
- 2025 Spring Crown: Ben Dunfirth
- 2025 Fall Coronation: Septentria
- 2024 Fall Crown: Skraeling Althing

2026

- 2026 Spring A&S: Ramshaven
- 2026 Spring Coronation: Shires (assist from Skraeling Althing)
- 2026 Spring Crown: Rising Waters
- 2026 Fall Coronation: Ben Dunfirth
- 2026 Fall Crown: Septentria

From Their Majesties

Your Sovereigns Evander and Marioun send greetings and a call to War,



We will march south to the debatable lands, aligned with the Dragon of the Midrealm, along with Trimaris, Meridies, Avacal, Artemisia, Northshield, and Black Talon. We will pit Our forces against the Tiger of the East and their Allies in a bid for all the glory to be won at Pennsic War.

We will be travelling down to land grab and can be found for the duration of Peace Week in Our home in N30 No House Nein Haus, off of Aiben's Alley. We always appreciate visitors, so please do drop by. Our Chamberlain, Head of Entourage and Herald will also be found at No House. Please note that We will not be on electronics at Pennsic.

Plans are beginning to come together:

We will rally with Our people at Ealdormere Camp before the march to Opening Ceremonies. We wish to have many bards to lead us in song and banners to fly as We make Our way up to the second rendezvous point on the road outside the Midrealm's Gate before continuing onto the battlefield. Once the ceremonies are done, We ask that you stay to enjoy some cold refreshments as a cooler full of freezies will be present.

There will be a vigil on Sunday August 4th for Master Brand as he contemplates elevation to the Order of the Chivalry which is to take place at the Battlefield directly before the first battle. Plans for Sir Varenko's vigil will be announced shortly, and his elevation will be in Court. Which will be held on the battlefield on Thursday at 6:00. Their Majesties of the East have kindly given permission to use the East Kingdom's sunshade in case of inclement weather.

The Honourable Hun Hespeler will be War General for Our armoured combatants. He lives in our camp at No House.

Magister Xanda Rozina Xiberras Galea, called Rigel, will be War General for Our fencers. Find her at House Nuin, in the little brown vardo on the Cul de Slack in the bog.

Master Martin is running the Youth Archery Tournament, and We do hope that will be on Tuesday of War Week but watch the schedule as it develops as that is not set in stone yet.

Mistress Emma and Master Martin have arranged for Ealdormere to host Youth Point for the afternoon on middle Sunday.

Please offer to help with Marshaling youth archery or running an activity at Youth Point, or just volunteering to be a second unrelated adult (necessary for youth activities). These two traditions have been a great contribution of Ealdormere's for years, benefitting the children of the known world. We are very proud of Emma and Martin for all that they do, but it is the nature of SCA laws concerning youth that they can't do it alone.

Volunteering in general is how Pennsic remains the incredible event that it has been for so long. Whether you volunteer at Gate, or the Watch, at Pennsic University, Herald's Point, or Marshalling, or any of the multitude of opportunities to lend a hand you make Pennsic great for everyone there. Every one of Our citizens that give a small amount of their time makes Our kingdom shine at Pennsic.

There will be more information and We will share it as it becomes available. We now must turn to Our preparations. We wish happy sewing and Pennsic prep in the next few weeks.

Safe travels. We look forward to seeing you all there.

King Evander and Queen Marioun

From Their Highnesses

Greetings people of Ealdormere!

We have hit the ground running. Her Highness and I have been travelling separately to see as much of the kingdom as We can. Everywhere We travel the hospitality being extended to us has been outstanding. We are happy to feel welcome in all corners of the Kingdom.



His Highness travelled North to the great hall at Baron's Brouhaha. Unfortunately, good weather did not follow him. However, mugs were charged, the smelting furnace was fired up, and a good time was had by all despite some heavy rains and sweltering heat. Thank you to all of the hard-working event staff for making such a special event happen.

Meanwhile, Her Highness travelled to the Mid-Realm on an important diplomatic mission. I am told there were horses and a swingset involved. The sunny and warm weather chose to follow Her. However, the following weekend, Her Highness and her entourage were not so lucky as they swam into Trillium Wars with the early tide. As the day carried on, the weather cleared and a good time was had by all in attendance. We would like to extend our congratulations to Sir Varenko, who was put on vigil for the Order of the Laurel at Trillium Wars.

As the days are growing longer and the heat is increasing, there are rumblings of war in the south. We will be travelling to the Kingdom of Aethelmarc for the Pennsic War. We look forward to seeing everyone help to support the Mid-Realm and the rest of their allies. After Pennsic, We are looking forward to a time of peace and our focus will shift closer to home as we settle in for the colder months. With this, we need to shift Our focus to securing the line of the North. We are proud to announce the conditions of our Crown tournament below. **All applications will be due on or before September 20th, 2024.** Combatants and Consorts will be announced at Coronation in our evening court.

In service,
Crispin & Anne, Prince and Princess of Ealdormere

Requirements: In addition to the requirements outlined in Kingdom and Society law. All combatants and consorts have five additional requirements they must meet:

1. All combatants and consorts must display at least three items of heraldry in the procession and throughout the day.
2. All combatants and consorts must each produce, by their own hand, an arts and science entry to be displayed in the combatants' and consorts' arts and science display. In-process projects are acceptable. A card featuring a description of the project is required, however, formal documentation is encouraged but not required. If the entry is a performance, you will be expected to perform it during the procession.
3. In the combatant's letter of intent and procession speech, they must declare their primary/preferred weapon form. These weapons forms are limited to those listed on the Ealdormere authorization card: weapon and shield, two-weapon, and great weapon. Combat archery and siege engines are excluded.
4. All combatants must be authorized in all permitted weapon forms (Weapon & Shield, Two Weapon and Great Weapon). Ideally, these authorizations will be done before the day of Crown tournament. However, a small window will be made available before the procession to allow any last-minute authorizations.
5. Both combatant and consort must be present on the day of the tournament.
6. **Applications must be submitted to both TRM and the Kingdom Seneschal by September 20th, 2024 at 11:59 pm.**

*Deviations from crown requirements will be considered upon request. They will be handled on a case-by-case basis.



From Their Highnesses con't



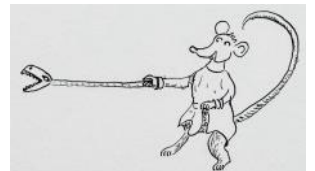
Formats:

Format 1 – *If there are 12 or fewer combatants on the day of the tournament:*

- The format will be a round-robin style tournament with each fight being the best two out of three.
- Each combatant will be required to fight at least one full round of three against a single opponent with a weapon form other than their declared primary/preferred form.
- Combatants are not required to match specific weapons, only the weapon form. EG Pole Arm Vs. Great Sword would be matched because they both fall under the great weapon authorization. Matching specific weapons is at the combatant's discretion.
- **The Finals:**
 - The top two combatants from the round-robin will compete in a best three-out-of-five final each round of which will be comprised of a best two-out-of-three match.
 - In the event of a tied score to determine the finalists, those tied will complete a semi-final bou of 2/3 to determine who will advance to the finals.
 - The weapon forms for the finals will be matched and take place in the following order: lower rank combatant's primary/preferred, higher rank combatant's primary/preferred, and by mutual combatant agreement. The final two fights, if necessary will be by mutual combatant agreement.
 - If an agreement cannot be reached, the weapon format will be decided by random draw by Her Majesty.

Format 2 – *If there are more than 12 combatants on the day of the tournament:*

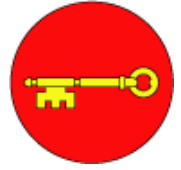
- The format will be a double-elimination tournament.
- The tournament will be fought on the 16-man double elimination list tree.
- If there are more than 16 combatants, combatants will fight for a position on the tree using the sudden death victory tree. Conversely, if there are fewer than 16 combatants, by-fights will round out the list to 16. If you are unfamiliar with the sudden death victory tree, read pages 26 and 27 of [Double Elimination Trees "The Gold Standard of Tournaments"](#).
- Combatants will be placed on the tree by random draw. Names will be drawn by Her Majesty, immediately following the processional.
- Each round of the tournament will be best two-out-of-three fights.
- The semi-finals will be best two-out-of-three, the combatant from the undefeated side of the tree will need to win one round of three to advance. The combatant from the one-loss side of the tree will need to win two rounds of three to advance.
- Combatants are not required to match specific weapons, only the weapon form. EG Pole Arm Vs. Great Sword would count as matched because they both fall under the great weapon authorization. Matching specific weapons is at the combatant's discretion.
- **The Finals:**
 - Will be fought in matched-weapons forms to a best three-out-of-five forms. Each weapon form will be a best-two-out-of-three round.
 - The weapon formats for the finals will take place in the following order: lower rank combatant's primary/preferred, higher rank combatant's primary/preferred, by mutual combatant agreement. The final two fights, if necessary will be by mutual combatant agreement.
 - If an agreement cannot be reached, the weapon format will be decided by random draw by Her Majesty.



From the Kingdom Seneschal

Hello Sunshines!

Pennsic is coming! And it is not the only event to look forward to this summer. Stay as cool as you can, hydrate early and often and remember to play safely. It's often hot and humid in ways that so many of us no longer tolerate as well as we once did. Spend some time in the shade, enjoying a cool beverage and embrace the slower pace of the summer season.



Their Highnesses have published their requirements for entry into their Crown Tournament in this newsletter. Please review those requirements carefully, as well as the relevant laws included below. Crown Tournament documentation must be submitted electronically (pdf preferred) to both the Kingdom Seneschal as well as their Highnesses. You will need to include a copy of your authorization card, the membership cards of both the entrant and the consort, a completed Crown Declaration form (as found in the library on the kingdom website), proof of residency for both the combatant and the consort, as well as all requirements set out by their Highnesses. Those documents are required to be submitted complete and on time.

Crown Tournament submissions will be accepted until 11:59 PM EDT on September 20th, 2024. That deadline is firm, 12:01 AM is too late. Save yourself the stress and get your submissions in early.

Please review the current laws of Ealdormere as they apply to Crown Tournaments and ensure you follow them in your applications.

III-400 All prospective combatants and consorts must be paid members of the SCA and must maintain that membership through to the end of Their reign. Proof of membership must accompany the request to participate in the Crown Tournament.

III-500 All prospective combatants and consorts in the Crown Tournament must meet the following requirements:

III-501 They must be subjects of Ealdormere as defined by Corpora and must remain subjects of the Kingdom through to the end of Their reign.

III-502 They must be at least 18 years old.

III-503 They must have been subjects of Ealdormere and have demonstrated a clear level of involvement in the Kingdom over the year prior to the Crown Tournament.

III-504 They must be armigerous.

III-505 All prospective combatants must be authorized to fight as an armored combatant in the Kingdom of Ealdormere and must present proof of authorization when submitting their letter of intent.

III-600 Any person who does not meet the requirements of Section III-503 or 504 may make an application to the Heirs under the "Rule of 12" as outlined below:

The Prospective combatant and consort shall submit a request to participate in the Crown Tournament pursuant to Section III-200. Their request must be accompanied by a letter addressing why they seek dispensation from Section III-503 or III-504. This letter must bear the signatures of 12 subjects of Ealdormere, all of whom are armigerous. By signing the dispensation request, the signatories vouch for the worthiness of the candidates. Due weight will be given to this request.

Note: This dispensation request must accompany the request to participate in the Crown Tournament and is not a method of recourse after a combatant or consort has been disallowed from the Crown Tournament.

III-700 Neither the Sovereign or the Consort of Ealdormere, nor any person who has served as Sovereign or Consort of Ealdormere within three months prior to the Crown Tournament, may participate as a combatant or consort in that Crown Tournament.

III-800 No prospective combatant may have more than one declared consort. No prospective consort may be fought for by more than one combatant.

If you have any questions, feel free to contact me.

In service,

Lucia de Moranza

From the Chancellor of the Exchequery

Why hello,

If you are a local exchequer, or other office, I am willing to meet with you over Zoom or Teams to answer SCA financial questions, please reach out to ealdormere.exchequer@gmail.com ..



Arlette of the Rozakii,

From the Youth Fencing Marshal

Greetings!

After a few years as the Youth Fencing Marshal for Ealdormere, I feel it's time to pass along this role.

The Youth Fencing Marshal is a deputy to the Earl Marshal, and must pass an SCA background check. The SCA insists on using its own process, and the cost is covered by the Kingdom for Kingdom officers. (Bryniau Tywynnog has also provided funds for others to get a background check.)



As Youth Fencing Marshal you'll report 4 times a year to both the Society Youth Marshal and the Earl Marshal, generally using a form provided by the Society. You'll keep up to date on the rules concerning youth, and ensure our rules stay current.

Your main goal is to encourage and enable youth to participate in fencing in the SCA. We currently have few youth participating, and they're scattered about, so the focus is on having fun and learning. There's an authorization procedure for those who want to compete out of kingdom.

Please submit your applications for this job to Ealdormere.Youth.Rapier@gmail.com and our Earl Marshal by August 31st.

Eyrny

From the KRM

Greetings to all from Brennait la Belle Fleur.

My term as KRM has ended and Master Tonis has graciously stepped up to step into the position. Tonis has been my drop dead for the last year and a half and has supported me when I needed expert advice. Tonis spearheaded the reduced armour experiment with style and a great sense of humour. I know he will use his great fencing knowledge..and flair (high heels and big hats) to do wonderful things as KRM.



Also, thank you to Duke Baldric for answering all of my questions (there were many) and helping me settle into the job when I first started this journey. Your encouragement was what I needed for my first kingdom job!

Thanks to all of the fencers who supported me the last two years. I really enjoyed my time and learned something from everyone I met.

Cheers,
Brennait

All Things List Field by Duchess Kaglah the Cheerful MScA, OP, OD

*The List Field, with it's myriad variety of tournaments is a passion of mine.
Who doesn't love a well run tournament?*

Eight is a magical number for double elimination tournaments. Unfortunately, participation does not always occur in multiples of 8.

If there are too few participants, it is easy enough to add in some BYE fights. But what happens when you have **One Too Many!**

This overabundance of participants is a real puzzler. If you slot 9 fighters onto a 16-man double-elim tree, there will be a ridiculous number of BYES, such that at some point BYE fights BYE.

One option for 9 fighters is to use the 12-man double-elimination tree. Or if you have 17 fighters, use the 24-man tree.

But there will still be a lot of BYEs and those trees end in a round-robin on the winner's side (basic math: three groups of 8).

Sometimes it is your job to get those 9 fighters onto an 8-tree, or those 17 fighters onto a 16-tree.

Sudden Victory will give everyone a chance to play with lots of opportunities to get to the tree.

Help! I Have One Too Many Participants! : Sudden Victory Round

Give everyone a more than fair chance to enter the tree with a single-elim sudden victory!

1. Randomly draw and pair all participants.
2. The winners move into the random draw pile for the list tree.
3. Repeat until there is only a single fighter left.

This final fighter is eliminated. They had at 4 fighting attempts to gain entrance onto the tree, which is quite satisfying for fighters who entered a double-elim and had the prospect of only two fights.

Round A : Randomly draw participants onto the tree

Victor goes to List Tree Drawing

1	
2	
3	
4	
5	
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9	
10	
11	
12	
13	
14	
15	
16	
17	
BYE	

17 Person Sudden Victory Tree

Each fighter has Multiple Attempts to earn a Victory onto the next List Tree

Round B
Randomly draw and place defeated participants (from Rnd A) onto the tree
Victor goes to List Tree Draw

1	
2	
3	
4	
5	
6	
7	
8	

Round C
Randomly draw and place defeated participants (from Rnd B) onto the tree
Victor goes to List Tree Draw

1	
2	
3	
4	

Round D:
Victor goes to List Tree Draw pile.
The defeated participant is eliminated from the tournament having had 4 rounds to earn a continuation

1	
2	

The Smith and the Valkyrie by Valdr jarnsmiðr

Long ago there lived a young girl and her name was Thyra, which in the old tongue meant "like thunder" and this girl was very well named. Loud. Brash. Boisterous. She was a disaster at both the spindle and sewing needle and preferred to spar at swords with the boys than bake bread. Her mother often despaired whether she would ever be able to marry her off. But Thyra had a friend, Halvar, who loved her deeply, though she did not love him in the same way. In her dreams, Thyra did not see his face but rather a soft face, with smooth skin framed in hair of reddish gold, with eyes the colour of the sea. Thyra saw this face in her dreams every night.

Time passed and Halvar grew in strength and skill to take his father's place as the Jarl's blacksmith. Halvar was expected to marry due to his station, so he went to Thyra, the woman and life-long friend he had always loved and asked her to be his wife. Thyra knew that she could not love Halvar as he wished her to – but Halvar also knew this, and loved her still, so he asked her again and Thyra, much to her mother's shock and delight, said yes, because that was what was expected of them. Thyra never bore Halvar any children and Halvar never pressed her or grudged her about this because above all Halvar loved her even though Thyra could not love him in kind. Without children to teach and pass on the trade, Thyra worked at the forge by Halvar's side for she had always been more comfortable with a hammer or axe in her hand than a spindle or distaff. So, Thyra's skill at the forge grew to match that of Halvar's and they would work side by side every day, and they were happy.

Then, one fateful summer's end, the Jarl's ships returned from the season's trading and raiding, but Halvar was not with them. He had gone that year with his Jarl for a share of the season's spoils, but he had fallen at Miklegard.

Thyra mourned for her husband and friend and in the years to come, never married again. She stopped wearing the long dresses and aprons expected of a wife, and dressed instead in Halvar's old clothes. She worked at the forge alone and soon her skill became renowned – no one could shoe a horse faster or craft a finer axe. At night, alone in her bed, while nursing a tired back and sore arms, Thyra would dream - not of her husband's face, but rather of eyes, the colour of the sea.

Ten years passed and once again in the spring, the Jarl called for his banner-men to go raiding. As warriors and horses gathered on the jetty to board the ships, the Jarl looked up to see Thyra gathering among them. She had with her Halvar's shield and his armor bundled around his axe and sword, but she also carried her hammer tucked in her belt. The Jarl sized her up with a stern gaze – this woman who would go raiding – but then, he pointed her to a rowing bench, and didn't say another word for he would not deny her her place, and none others dared try.

That year, the Jarl raided west, to the land of the Angles. The raiding was good and profitable and the battles fierce. One day, as Thyra gathered her armor, she felt the lightest touch on her shoulder and turned expecting to see one of her shield-brothers, but instead, just for an instant, Thyra saw a face framed in reddish gold hair, with eyes the colour of the sea ... and then it was gone leaving her with a feeling of peace and resolve.

The battle with the Angles was joined and fiercely contested. The Angles managed to strike down the centre of the Jarl's shield wall and were poised to break through, when Thyra leapt over the bodies of the slain and plugged the breach with her shield. Thyra fought with such ferocity and bravery that a foe fell with every swing of her hammer, even though she had been pierced through twice by spears when her sword had shattered. Thyra and her hammer held the breach while her Jarl rallied his reserves. Thyra never saw the axe that took her life, but her shield brothers did and made the wielder pay dearly for it, as the four parts of his body would attest if they could speak.

As the Jarl and his men gathered up Thyra's body to carry her home, none of them could see the beautiful woman in the cloak of swan feathers tenderly lift up her spirit and gently lay her across the front of her horse's saddle. On that ride, Thyra remembered waking and looking up into the face of a beautiful woman, bathed in the colors of norðrljás - the northern lights, with gold red hair streaming behind her and eyes the colour of the sea, before darkness claimed her again.

When next Thyra woke, she found herself in a magnificent golden hall, surrounded by warriors and the sounds of laughter and boasting and feasting and singing. At a vast table, she found her shield brothers Brandr and Einar and others and as they embraced, she, looked up at the high seat and saw there an old man with one eye holding a spear, with two ravens on his shoulders and two wolves at his feet. She knew immediately that this was the Allfather and that this hall was Valhalla ... and that she was dead.

The Allfather and his warriors sat at the immense tables and feasted and drank and sang raucously and Thyra was happy. But then, a loud pounding boom was heard at the great doors. The doors were opened and the goddess Freya entered Valhalla flanked by her Valkyries. The Allfather leaned forward in his seat, intrigued by this interruption. "What have you, daughter? Should you not be attending to your host? What brings you here?" "I have come to claim that which is mine," said Freya as she pointed a long slender finger at Thyra. "You, girl. This is not your place. You should be with my Valkyries."

Girl? The question spread across the hall like flames through a tinder-dry forest. Why would there be a girl among warriors? "Is this true girl?" asked Odin, "Is your place among the Valkyries?" "No, Allfather. All my life, my heart has been that of a man. I preferred the clothing of a man to the dresses of women. My skills were those of the forge rather than the hearth." Many warriors laughed at this but they found their laughter choked short by a thunderous boom as Voland the Smith brought his hammer-like fist down on a table in furious anger. "Long have I watched this one. Any here who would doubt her skill challenge her now". No one spoke. "Allfather, I fell in battle with my shield-brothers, my place is here", Thyra said. Many warriors loudly questioned this – surely it had to be a mistake. Tyr rose to his feet and the chamber fell into utter silence. "Long have I watched this one. Any who would doubt her prowess, challenge her now." No one spoke.

"But, child," said Freya, "the Valkyrie are wed to the heroes of Valhalla. Who would wed you?" "I would ... if she will have me," said a gentle voice behind the host of Valkyries. They parted as one Valkyrie named Tove stepped forward and stood before Thyra and smiled. Thyra looked upon a face of pale smooth skin framed in long hair of reddish gold. Thyra raised her hand and cupped a smooth cheek as she stared into Tove's eyes – eyes the colour of the sea - and kissed the lips she had dreamed of kissing her whole life. The Allfather smiled, and Freya smiled back. "Well daughter, it seems this one is exactly where her heart should be." ... and the Allfather and Freya wed Thyra and Tove, one to the other, right there and then. The gods had also decreed that from then on, the slain would go to the hall that best suited their heart.

For the rest of time until the coming of Ragnarok, Thyra spent her days battling heroes, dying gloriously, and feasting in Valhalla. Or she would work in Volund's forge crafting things of wonder. And each night, Thyra went to sleep embraced in a pair of soft arms, gazing into eyes the colour of the sea.

Front the Desk of the Kingdom Chronicler

Greetings Readers!

Its been more than one year since I took over the office of Kingdom Chronicler. **If you are thinking about taking on the role one day please reach out to me** with any questions you have. I will accept your eager applications until September 1, 2024.

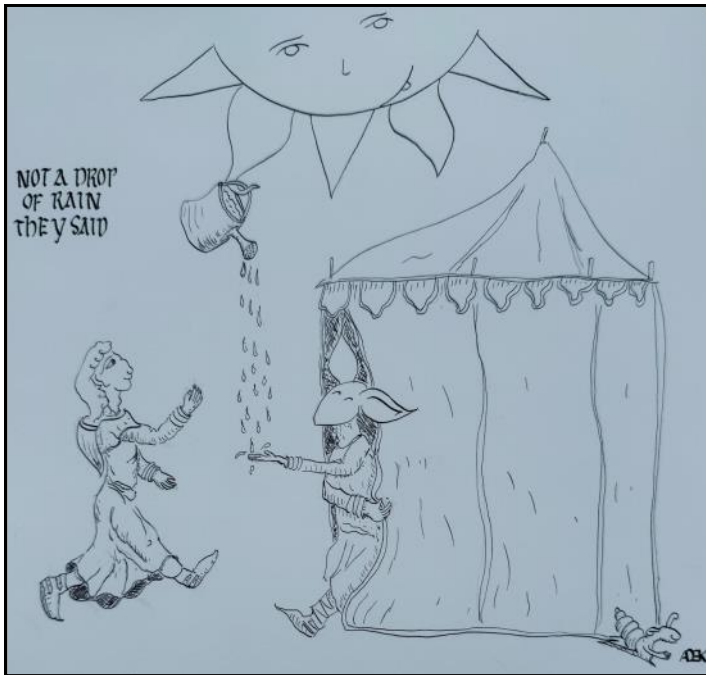


If you are interested in having a full colour edition of the Tidings (and Vox Borealis) arrive in your email inbox, I have a mailing list. Email me and ealdormere.kchronicler@gmail.com to get on the list and receive your copy early.

Please register events at <https://ealdormere.ca/how-to-register-your-event-the-kingdom-of-ealdormere/> They need approval from Calendar Secretary, Dutchess Kayla, to be included here in the Tidings. They have to be listed in Tidings for them to be an official event.

Joyfully Yours,
Lucia de Enzinas

Comic by Adnar Dionadair



Parallax by Duchess Kaylah the Cheerful

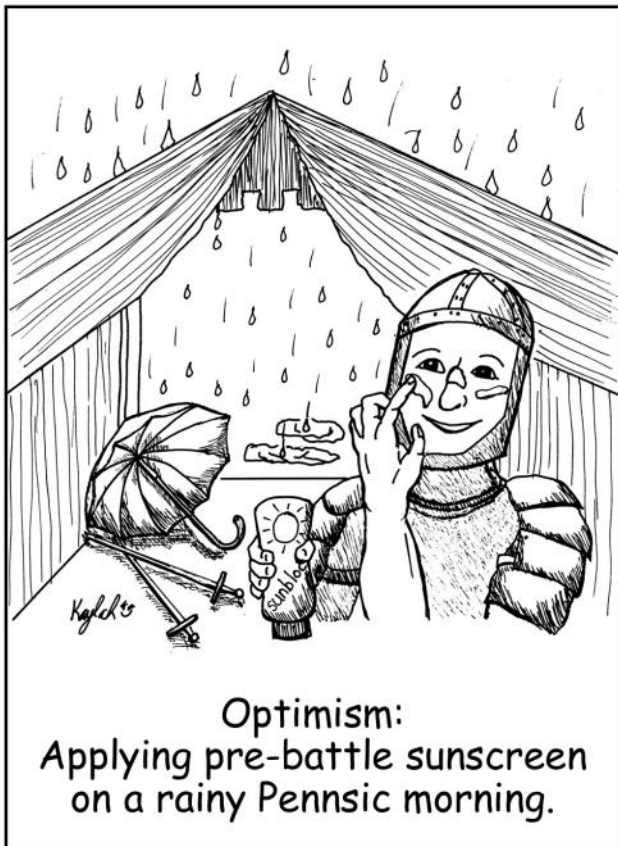


Photo by Master Adnar, showing how wet Trillies was this year from inside his tent!



Events

Pennsic War 51

When: July 26 – August 11, 2024
Where: Cooper's Lake Event Venue and Campground,
205 Currie Rd, Slippery Rock, PA 16057, USA
Website: <https://www.pennsicwar.org/>



Murder Muster

When: August 2-4, 2024, Fri Aug 2 at noon, Site Closes: Sunday at 3pm
Where: 5750 Talbot Trail, Merlin, ON N0P 1W0, Canada
Website:
Event Steward: Chera Squirrel kcadotte@gmail.com
Website: <https://ealdormere.ca/champcorbeau/murder-muster/>



The Shire of Champcorbeau invites one and all to Join us in "The Field". This is a camping event for those that aren't attending Pensic. We will be having Fencing.

*** The site is very raw and there is NO WATER ON SITE. All supplies must be carried in and packed out.

Gwyl y Fflam - Autumn Flames

When: August 29 - September 2, 2024
Site opens Thursday Aug 29, 6:00 pm
Site closes Monday Sept 2, 2:00 pm
Where: Moxely Meadows, Havelock, ON.
Site is accessed directly from Hwy 7, just east of 6th line.
611 6 Line, Havelock, ON K0L 1Z0, Canada
Website: <https://baronessmatilda.wixsite.com/-gwyllyfflam>
Registration: Camping: \$45 Adult Member, \$55 non-member
Day Trip: \$25 Adult Member, \$35 non-member
Event Steward: Mistress Matilda of Swynford baronessmatilda@gmail.com



Stone the Crows

When: September 14, 2024; Site opens: 10am, Site closes: 9 pm
Where: Merlin Community Hall, 150 Aberdeen St, Merlin, ON N0P 1W0, Canada
Website: <https://ealdormere.ca/champcorbeau/stone-the-crows/>
Event Fees: Adult members \$20, adult non-members \$30
Youth 17 and under -Free
Event Steward: THBaron Cesaer Ambrogino di Salvazzi cesaresalvazzi@gmail.com



Brawl in the Fall IV

When: Saturday September 21
Where: Codrington Community Centre,
2992 County Rd 30, Codrington, ON, K0K 1R0
Site opens : 9 am Site Closes: 8 pm
Event fees: \$25 for non-members, \$20 members
Event Steward: Baroness Anne Tinker tinker@nexicom.net



Events continued

Fall Coronation

When: September 28, 2024
Where: Rockton Agricultural Society, 812 Old Hwy 8, Rockton, ON, L0R 1X0
Event Stewards: Lord Iustace: marshal.risingwaters@gmail.com
Baroness Sciath: risingwaters@gmail.com



The Barony of Rising Waters hosts the Coronation of Crispin Gildensteed and Anne von Taldstadt. More details still to come.

Huntsman's Harvest

When: October 5, 2024
Where: Germania Park Campground,
4221 Trinity Church Rd., Binbrook, ON, L0R 1C0
Registration fees: \$15 adult member, \$25 non-member
Youth under 18 free.
Lunch counter \$7.
Event Steward: Howl of Town's End: seneschal.bendunfirth@gmail.com



The Barony of Ben Dunfirth invites all to a day at the hunting lodge. Fighting, Fencing, archery, thrown weapons. Traditional potluck feast.

Crown Tournament, Fall 2024

Come see the Line of the North secured in a day of honourable and chivalrous armoured combat!

When: Saturday October 19, 2024
Where: Shakespeare & District Optimist Hall, 3976 Galt St., Shakespeare, ON
Fees: Event Registration fees include lunch by Lucia & Penn de Moranza
\$20 members, \$30 non-members, Youth under 18 free
Feast \$15
Event Stewards: Duchess Rylyn 2fishycat@gmail.com and
Lord Matthaus garfvader@gmail.com
Website: <https://ealdormere.ca/crown-tournament-fall/>



Step Sprightly

Dance your cares away at Step Sprightly! Classes in the day followed by an evening ball.

When: Saturday October 26, 2024
Where: St. Francis of Assisi Anglican Church,
6945 Meadowvale Town Centre Cir, Mississauga, ON, L5N 2W7
Site opens: 9:30 am, Site closes: late, 11pm or so
Site fees: by donation
Website: <https://ealdormere.ca/step-sprightly/>



Events continued

Wassail

When: December 7, 2024
Hosted by: the Canton of Bryniau Tywynnog.
Website: <https://ealdormere.ca/wassail/>
Where: Shakespeare Optimist hall
3976 Galt St Shakespeare, ON N0B 2P0
Event Steward: Viscountess Genevieve la Fletchyr
Bryniau Seneschal: bryniau.tywynnog@gmail.com



Featuring Ealdormere's premier Charity Tournament, Donations of all sizes are welcome.

How About A Little Jaunt to...

Bryniau Tywynnog's Annual Middle Ages on the Green!

This year brings us again to Queen's Park Center in Tavistock, with good sheltered space to make and play!

Happily, we look forward to combat both armoured and rapier, as well as a Thrown weapons range!

Located just behind the Tavistock & District Recreation Center, 1 Adam Street Tavistock*

**Saturday
August 24,
2024
11am-730pm**



*Tavistock is an easy and short drive from Kitchener... once in town the best parking space can be found by turning from Hope Street (Line 24) onto to Wellington, then turning onto DeCew Street East!

This Demo-event is free to attend, and so is a great place to bring family and friends!
Bring your own lunch, optional pot-luck dinner (include ingredient list with dishes)

Please register events at <https://ealdormere.ca/how-to-register-your-event-the-kingdom-of-ealdormere/>
They need approval from Calendar Secretary, Dutchess Kayla, to be included here in the Tidings. They have to be listed in Tidings for them to be an official event.



Cover Art

Cover photo by Baroness Sibylla.

THE TIDINGS THE OFFICIAL NEWSLETTER FOR THE KINGDOM OF EALDORMERE

A few things we're required to say...

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